Things That Go Bump in the North: Canadian Horror Media

Horror stories speak of our fears. In doing so, horror stories also speak of our everyday, our "normal," as this ordinariness is quickly thrown into disarray. *Things That Go Bump in the North* will look at Canadian horror across media – from fiction, film, and television to games, graphic novels, and web series. This collection considers what Canadian horror texts can tell us about Canadian culture, media, history, and politics. *Things That Go Bump in the North* aims to see horror stories as stories about nation, as sites for critical reflection on the meanings and uses of "Canada" in this genre – and what we are terrified to lose, or perhaps keep.

This collection deliberately uses "Canadian" and of "horror" loosely in order to more fully explore the cultural work of horror stories. By "Canadian," we seek texts that are by, in, and/or about Canada or Canadians; "horror" includes inflections like the gothic and the grotesque, the silly and the supernatural. We encourage diverse submissions from a range of critical approaches and research methods; we are particularly excited about work that addresses Indigenous, diasporic, and other underrepresented productions and perspectives.

Topics may include but are not limited to:

-A specific creator or creative team
-A singular media form, text, or series
-Adaptations and transformations
-Generic hybrids
-Regional or community-specific horror stories
-Studies of fans, audiences, and reception contexts
-Historical horror tales and texts
-Co-productions and international ventures
-Alternate histories and horrifying futures
-Industry and/or policy analysis
-Transmedia texts and storytelling
-True crime texts

Proposals of not more than 250 words will be due by July 31 2018. Final essays of approximately 6000-8000 words, including all notes and references in Chicago author-date style will be due by April 30 2019. Please direct inquiries and proposals to: andrea.braithwaite@uoit.ca and p.greenhill@uwinnipeg.ca.