APPLIED COMPUTER SCIENCE (ACS)

January 31, 2024

Chair: Associate Professor S. Camorlinga; Professors: Y. Chen, S. Liao, S. Ramanna; Assistant Professors: M. Adedayo, Y. Al Mtawa, M. Beck, Q. Liu, R. McFadyen, C. Valderrama; Instructors: V. Balogun, J. Bautista, J. Deng, A. Zeshan,

http://www.acs.uwinnipeg.ca

DEGREES/PROGRAMS OFFERED

3-Year BA 4-Year BA 3-Year BA (Information Systems Stream) 3-Year BA (Health Informatics Stream)

3-Year BSc 4-Year BSc 3-Year BSc (Information Systems Stream) 3-Year BSc (Health Informatics Stream) 4-Year BSc (Scientific Computing Stream) Honours BSc

Minor

Master of Science (MSc) - More information can be found in the Graduate Studies Academic Calendar.

INTRODUCTION

The Applied Computer Science major is designed to prepare students in the following core areas: Programming Fundamentals (object-oriented, event driven, algorithms), Information Management (database systems, data modeling, data warehousing, relational databases, query languages), Software Engineering (software requirements and design, software process, software project management), Operating Systems, Net-Centric Computing (internet programming, networks, security), Human Computer Interaction (GUI Design and Programming), Intelligent Systems (Machine Learning).

Our team-oriented courses are meant to strengthen communication skills, experience group dynamics, and foster self-confidence. The 4-year major includes the development of a team-based software project for a local IT organization. Our program will help develop analytical thinking and applied skills by blending theoretical and practical aspects of computer science.

The Applied Computer Science program can lead to a Bachelor of Science (3-year, 4-year, or Honours) or a Bachelor of Arts (3year or 4-year). This major is focused in theories, professionalism, and fundamental computing knowledge. We recommend the four-year degree programs due to the greater depth of study. Additionally, there are three streams: Information Systems, Health Informatics, and Scientific Computing. The Applied Computer Science major is designed to provide an excellent basis for graduate studies in either computer science or applied computing.

The **Information Systems stream** leads to a Bachelor of Science (3-year) or a Bachelor of Arts (3-year). The Information Systems (IS) stream is aimed at students interested in focusing on information and business needs of IT industry. The stream is intended to prepare students in information oriented courses, and also in system and internet based technologies.

The **Health Informatics stream** leads to a Bachelor of Science (3-year) or a Bachelor of Arts (3-year). The Health Informatics (HI) stream provides students with more focused courses in Health information needs, infrastructure, standards, and jurisdiction. The HI stream complements offerings of the ACS department, and gives students flexibility of combining all three areas of IT, Business, and Health.

The **Scientific Computing stream** leads to a Bachelor of Science (4-year). The Scientific Computing stream (SC) stream provides a scientific foundation for applied science industries. The goal of this stream is to provide a mechanism for students to pursue the sciences as part of their studies in Applied Computer Science. The stream also positions students for success in computer science graduate studies.

Students pursuing a 3-year or 4-year BSc in Applied Computer Science, including the IS, HI, and SC Streams, have the opportunity to take a **Business Stream** (see the "Science with a Business Stream" section of this Course Calendar).

The Applied Computer Science program is designed to provide an excellent basis for graduate studies in computer science, information sciences, or interdisciplinary areas such as Biostatistics.

The Department offers a Masters Degree in Applied Computer Science and Society.

REQUIREMENTS FOR A 3-YEAR BA/BSc IN APPLIED COMPUTER SCIENCE

ADMISSION REQUIREMENT	N REQUIREMENT Pre-Calculus Mathematics 40S or Applied Mathematics 40S.		natics 40S.
GRADUATION REQUIREMENT	90 credit hours		
RESIDENCE REQUIREMENT Degree: Major:	Minimum 30 credit hours Minimum 18 credit hours		
GENERAL DEGREE REQUIREM Humanities: Science: Writing: Indigenous: Maximum Introductory Courses	12 credit hours in Humanities 6 credit hours in Science for BA 18 credit hours in Science for BSc Minimum 3 credit hours of Acaden 3 credit hours in designated Indige 5 Students may use a maximum of 6 credit hours may be below the 10	nic Writing. enous requirem 42 credit hours 000 level. As a r	ent courses. at the 1000 level. Of these, a maximum of esult, students must take a minimum of 48 credit c exceed the maximum number of introductory
Distribution:	Minimum three (3) credit hours fro	om each of five (5) different subjects.
MAJOR REQUIREMENT Single Major: Double Major: Required courses:	Minimum 39 credit hours/Maximur Major courses are those in Requir 36 credit hours in ACS, plus numb	ed Courses and	
Teachers I	Prior to 1640 ory of Calculus I for Early/Middle Years for Early/Middle Years from Statistics	ACS-2906(3) ACS-2909(3) ACS-2913(3) ACS-2814(3) ACS-3909(3) One of the fol ACS-3911(3) ACS-3931(3) ACS-2947(3) ACS-3902(3)	Programming Fundamentals and one of the courses at 2000 level or above from the electives listed below. Computer Architecture and System Software Internet Programming Software Requirements Analysis and Design Applications of Database Systems Advanced Internet Programming lowing two courses: Computer Networks Principles of Operating Systems Data Structures and Algorithms Database Systems Software Design and Architecture

Electives: Students wishing to take further courses towards the General degree with the Applied Computer Science Major should take up to 12 credit hours from the following:

ACS-1803(3) ACS-1805(3) ACS-2102(3) ACS-2103(3) ACS-2112(3)	Introduction to Information Systems Introduction to Programming Scientific Computing Numeric and Symbolic Computing Scientific Computing with Python	ACS-3921(3) / 4921(3) ACS-3922(3) ACS-3923(3) ACS-3930(3)	Computer Security and Privacy Introduction to Game Development Technical Communication in ICT Professions Topics in Applied Computer Science
ACS-2803(3)	Physical Computing	ACS-3930(3) ACS-3941(3)	Implementation Issues in Object Oriented
ACS-2816(3)	Health Information Systems	ACS-3947(3)	Languages
ACS-2916(3)	Business Application Systems		Algorithm Design
ACS-2941(3)	Unix	ACS-4306(3)	Applied Parallel Programming
ACS-3901(3)	Principles of Software Project	ACS-4902(3)	Advanced Database Systems
ACS-3907(3)	Management	ACS-4904(3)	Data Warehousing
	eCommerce	ACS-4906(3)	Conceptual Modelling
ACS-3916(3)	Human Computer Interaction	ACS-4953(3) ACS-4954(3) BUS-2002(3)	Introduction to Machine Learning Introduction to Distributed Systems Introduction to Financial Accounting

Combined Major: Minimum 48 credit hours from two (2) different majors with not less than 18 credit hours from each major subject.

Required courses:ACS-1903(3)Programming Fundamentals IACS-1904(3)Programming Fundamentals IIACS-2814(3)Application of Database Systems

ACS-2909(3) Internet Programming ACS-2913(3) Software Requirements Analysis and Design

Additional Information:

Students are strongly advised to take more than 36 credit hours in Applied Computer Science.

Students who wish to strengthen their business background are advised to take courses in the Department of Business and Administration.

RRC Polytech

The Department of Applied Computer Science welcomes the transfer of RRC Polytech students into the 3-Year Applied Computer Science program. The University of Winnipeg will grant a total of 30 credit hours in transfer credits to RRC Polytech students who have successfully completed the Computer Analyst/Programmer (CAP) or the Information Systems Technology (IST) 2-year Diploma programs with an average of C+ (2.5 GPA) or better. These credits can be applied to either a Science or an Arts degree. Further details regarding the transfer of credits and course requirements are available from the Department of Applied Computer Science or from Student Services at the University of Winnipeg. Those who wish to pursue a 4-year major need to consult the Chair of the department.

REQUIREMENTS FOR A 3-YEAR BA/BSc (INFORMATION SYSTEMS STREAM)

ADMISSION REQUIREMENT	Essential/Consumer Math, Pre-Calculus Math 40s or Applied Math 40s.		
GRADUATION REQUIREMENT	90 credit hours		
RESIDENCE REQUIREMENT Degree: Major:	Minimum 30 credit hours Minimum 18 credit hours		
GENERAL DEGREE REQUIREMENT Humanities: Science: Writing: Indigenous: Maximum Introductory Courses:	6 credit hours may be below to credit hours at the 2000-lev introductory courses.	BA r BSc cademic Writing. Indigenous require m of 42 credit hou the 1000 level. As el or above in or	rs at the 1000 level. Of these, a maximum of a result, students must take a minimum of 48 der to not exceed the maximum number of
Distribution:	Minimum three (3) credit hou	rs from each of fiv	e (5) different subjects.
MAJOR REQUIREMENT Single Major: Double Major: Required courses:	Minimum 36 credit hours/Ma Major courses are those in R 30 or 36 credit hours in each	equired Courses a	and Electives.
Year 1 courses: 9 credit hours ACS-1803(3) Introduction to Inform 6 credit hours: a), b), or c) below: a) ACS-1805(3) Introduction to Progra		ACS-3916(3) ACS-3907(3)	: 15 credit hours Human Computer Interaction eCommerce ving two courses:
ACS-1903(3) Programming Fundar b) ACS-1903(3) Programming Fundar ACS-1904(3) Programming Fundar	nentals I nentals I and	ACS-3801(3)	Principles in Information Systems Principles of Software Project Management
c) ACS-1905(3) Programming Fundar the ACS courses at 2	nentals and one of	ACS-3909(3)	ving two courses: Advanced Internet Programming Computer Networks
Year 2 courses: 12 credit hours ACS-2814(3) Applications of Datab ACS-2909(3) Internet Programming ACS-2913(3) Software Requiremen Design ACS-2916(3) Business Application) hts Analysis and	ACS-3923(3) ACS-3830(3)	wing three courses: Technical Communication in ICT Professions Topics in Information Systems Database Systems

Electives: Students wishing to take further ACS courses towards the General degree with the Information Systems stream may take a maximum of 12 credit hours from the following:

ACS-2816(3) Health Information Systems

ACS-2941(3) Unix

ACS-3830(3)Topics in Information SystemsACS-3902(3)Database SystemsACS-3913(3)Software Design and ArchitectureACS-3922(3)Introduction to Game Development

Additional Electives: The following courses may also be of interest to students in this program:

Business and Administration

BUS-1201(3) BUS-1202(3) BUS-2002(3) BUS-2003(3) BUS-2103(3)	Introduction to Business I Introduction to Business II Fundamentals of Financial Accounting Introduction to Managerial Accounting Fundamentals of Organizational Behaviour
BUS-2210(3) BUS-2501(3)	Fundamentals of Marketing Fundamentals of Production and Operational Management

ECON-1104(3)	Introduction to Economic Theory
Mathematics and	Statistics
MATH-1102(3)	Basic Calculus
MATH-1201(3)	Linear Algebra I
MATH-1401(3)	Discrete Mathematics
STAT-xxxx(3)	Any course in Statistics

Conflict Resolution Studies

CRS-1200(6)Introduction to Conflict Resolution StudiesCRS-2210(3)Conflict Theory and Analysis

REQUIREMENTS FOR A 3-YEAR BA/BSc (HEALTH INFORMATICS STREAM)

ADMISSION REQUIREMENT	Essential/Consumer Math,	Pre-Calculus Math 40s or Applied Math 40s	
GRADUATION REQUIREMENT	90 credit hours		
RESIDENCE REQUIREMENT Degree: Major:	Minimum 30 credit hours Minimum 18 credit hours		
GENERAL DEGREE REQUIREMENT Humanities: Science: Writing: Indigenous: Maximum Introductory Courses:	12 credit hours in Humanitie 6 credit hours in Science for 18 credit hours in Science f Minimum 3 credit hours of A 3 credit hours in designated Students may use a maxim 6 credit hours may be below credit hours at the 2000-le	or BA for BSc	8
Distribution:	introductory courses.	ours from each of five (5) different subjects.	
MAJOR REQUIREMENT Single Major: Double Major:	Major courses are those in	laximum 48 credit hours in the Major subject. Required Courses and Electives. ch Major subject or program, as specified.	
Required courses:			
Year 1 courses: 12 credit hours ACS-1803(3) Introduction to Inforr 6 credit hours: a), b) or c) below: a) ACS-1805(3) Introduction to Progr		Year 3 courses: 12 credit hours ACS-3916(3) Human Computer Interaction	
ACS-1903(3) Programming Funda		One of the following two courses: ACS-3801(3) Principles in Information Systems	
 b) ACS-1903(3) Programming Funda ACS-1904(3) Programming Funda c) ACS-1905(3) Programming Funda One of the ACS courses at 2000 leve ACS-1809(3) Web Design and De 	mentals II mentals and I or above	(Health Centric) ACS-3901(3) Principles of Software Project Management One of the following two courses: ACS-3700(3) Health Informatics Practicum ACS-3830(3) Topics in Information Systems (Health Centric)	
Year 2 courses: 12 credit hours ACS-2814(3) Applications of Data ACS-2816(3) Health Information S ACS-2909(3) Internet Programmir ACS-2913(3) Software Requirement Design	base Systems systems g	One of the following two courses: ACS-3923(3) Technical Communication in ICT Professions ACS-3902(3) Database Systems	

Electives: Students wishing to take further ACS courses towards the General degree with the Health Information Systems stream may take a maximum of 12 credit hours from the following. Please note that some of these courses may have additional prerequisites.

- ACS-2916(3) Business Application Systems ACS-2941(3) UNIX ACS-3902(3) Database Systems ACS-3907(3) eCommerce
- ACS-3909(3) Advanced Internet Programming ACS-3911(3) Computer Networks
- ACS-3913(3) Software Design and Architecture
- ACS-3922(3) Introduction to Game Development

Additional Electives: The following courses may also be of interest to students in this program:

Business and Adı	ninistration	Kinesiology KIN-2304(3)	Scientific Principles of Fitness and
BUS-2002(3)	Fundamentals of Financial Accounting		Conditioning
BUS-2003(3)	Introduction to Managerial Accounting	KIN-2501(3)	Nutrition for Health and Wellness
BUS-2103(3)	Fundamentals of Organizational		
	Behaviour	Psychology	
BUS-2210(3)	Fundamentals of Marketing	PSYC-2700(3)	Introduction to Clinical Psychology
BUS-2501(3)	Fundamentals of Production and		
	Operational Management		
Economics		Sociology	
ECON-1104(3)	Introduction to Economic Theory	SOC-2125(3)	Introduction to Research Design and
			Qualitative Research
Geography		Statistics	
GEOG-1105(3)	Challenges of a Changing World: An	STAT-1501(3)	Elementary Biological Statistics I
	Introduction to Human Geography		
GEOG-2431(3)	Population Geography	Conflict Resoluti	on Studies
GEOG-3431(3)	Health Geography	CRS-1200(6)	Introduction to Conflict Resolution Studies
		CRS-2210(3)	Conflict Theory and Analysis

REQUIREMENTS FOR A 4-YEAR BA IN APPLIED COMPUTER SCIENCE

ADMISSION REQUIREMENT	Students must consult with the Department 4-Year Advisor in planning their studies. Students must have minimum 30 credit hours completed previously.
GRADUATION REQUIREMENT	120 credit hours
RESIDENCE REQUIREMENT Degree: Major:	Minimum 60 credit hours Minimum 30 credit hours
GENERAL DEGREE REQUIREMENT Humanities: Science: Social Science: Writing: Indigenous: Maximum Introductory Courses:	 12 credit hours 6 credit hours 12 credit hours 12 credit hours Minimum 3 credit hours of Academic Writing. 3 credit hours in designated Indigenous requirement courses. Students may use a maximum of 42 credit hours at the 1000 level. Of these, a maximum of 6 credit hours may be below the 1000 level. As a result, students must take a minimum of 78 credit hours at the 2000-level or above in order to not exceed the maximum number of introductory courses.
Distribution:	Minimum three (3) credit hours from each of five (5) different subjects.
MAJOR REQUIREMENT Single Major: Cognates:	Minimum 60 credit hours/Maximum 66 credit hours. Major courses are those listed in Groups I and II in below. Minimum of 18 credit hours, maximum of 36 credit hours from Group III.
Required/Electives courses:	 Maximum total of cognate and major courses is 84 credit hours combined. Group I. See the 4-Year BSc Requirements. Group II. See the 4-year BSc Requirements. Group III. A total of 18 credit hours must be chosen from at most three departments that offer a BA. Of these, 6 credits must be at least at the 2000 level or above. You are strongly advised to consult the Chair or the 4-Year Advisor prior to taking any Group III courses.
Combined Major:	Minimum 60 credit hours from two different majors with not less than 24 credit hours from each major subject.

Prescribed courses:

ACS-1903(3) Programming Fundamentals I ACS-1904(3) Programming Fundamentals II ACS-2814(3) Applications of Database Systems ACS-2909(3) Internet Programming

Data Structures and Algorithms

ACS-2947(3)

ACS-2913(3) Software Requirements Analysis and Design

REQUIREMENTS FOR A 4-YEAR BSc IN APPLIED COMPUTER SCIENCE

ADMISSION REQUIREMENT	Students must consult with the Department 4-Year Advisor in planning their studies. Students must have minimum 30 credit hours completed previously.		
GRADUATION REQUIREMENT 120 credit hours, that is, 90 credit hours meeting the requirements for the BA c General plus 30 credit hours of additional credit hours.			
RESIDENCE REQUIREMENT Degree: Major:	Minimum 60 credit hours Minimum 30 credit hours		
GENERAL DEGREE REQUIREMENT Humanities: Science: Writing: Indigenous:	12 credit hours 6 credit hours Minimum 3 credit hours of Acad 3 credit hours in designated Inc		ent courses.
Maximum Introductory Courses:	6 credit hours may be below the	e 1000 level. As a	at the 1000 level. Of these, a maximum of result, students must take a minimum of r to not exceed the maximum number of
Distribution:	Minimum three (3) credit hours	from each of five	(5) different subjects.
MAJOR REQUIREMENT Single Major: Required courses:	Minimum 60 credit hours/Maxin Major courses are those listed i 18 credit hours in Group III.		
Group I:			
MATH-xxxx(3) 3 credit hours from N Except:	lathematics	ACS-3901(3)	Principles of Software Project Management
MATH-2902 Math Prio MATH-2004 Ulisters of		ACS-3902(3)	Database Systems
 MATH-2901 History of MATH-2903 Math for I Teachers I MATH-2904 Math for I 	Early/Middle Years	ACS-3909(3) One of the follo ACS-3911(3)	Advanced Internet Programming owing two courses: Computer Networks
Teachers II		ACS-3931(3)	Principles of Operating Systems
STAT-xxxx(3) 3 credit hours from 6 credit hours: a) or b) below: a) ACS-1903(3) Programming Fund	damentals I and	ACS-3913(3) ACS-3916(3) ACS-4901(6)	Software Design and Architecture Human Computer Interaction Senior Systems Development Project
ACS-1904(3) Programming Fund b)	damentals II		s from the following list:
ACS-1905(3) Programming Fund one of the courses at 2000 level or a Il electives.		ACS-3921(3) / 4921(3) ACS-4306(3) ACS-4902(3)	Computer Security and Privacy Applied Parallel Computing Advanced Database Systems
ACS-2814(3) Applications of Dat ACS-2906(3) Computer Architect Software	ture and System	ACS-4904(3) ACS-4906(3)	Data Warehousing Conceptual Modelling
Design	ing nents Analysis and	ACS-4953(3) ACS-4954(3)	Introduction to Machine Learning Introduction to Distributed Systems

Group II Electives: Students wishing to take further courses towards the 4-Year Degree should take up to 21 credit hours from the following:

MATH-1201(3)	Linear Algebra 1	ACS-2102(3)	Scientific Computing
ACS-1803(3)	Introduction to Information Systems	ACS-2103(3)	Numeric and Symbolic Computing
ACS-1805(3)	Introduction to Programming	ACS-2112(3)	Scientific Computing with Python

ACS-2803(3)	Physical Computing: Interacting with the Real World	ACS-3947(3) ACS-4306(3)	Algorithm Design Applied Parallel Programming
ACS-2816(3)	Health Information Systems	ACS-4902(3)	Advanced Database Systems
ACS-2916(3)	Business Application Systems	ACS-4904(3)	Data Warehousing
ACS-2941(3)	Unix	ACS-4906(3)	Conceptual Modelling
ACS-3907(3)	eCommerce	ACS-4921(3)	Computer Security and Privacy
ACS-3921(3)	Computer Security and Privacy	ACS-4930(6)	Research Project in Applied Computer
ACS-3922(3)	Introduction to Game Development		Science
ACS-3923(3)	Technical Communication in ICT Professions	ACS-4931(3)	Research Project in Applied Computer Science
ACS-3930(3) ACS-3941(3)	Topics in Applied Computer Science Implementation Issues in Object- Oriented Languages	ACS-4953(3) ACS-4954(3)	Introduction to Machine Learning Introduction to Distributed Systems

Group III Other Courses: A total of 18 credit hours must be chosen from at most three of the following departments: Business and Administration, Biology, Chemistry, Geography, Physics, Mathematics and Statistics. Of these, 6 credits must be at least at the 2000 level or above. You are strongly advised to consult the Chair or the 4-Year Advisor prior to taking any Group III courses.

Additional Courses:

- Students wishing to take further courses towards the 4-Year degree may select additional Applied Computer Science courses not already taken from Group II listed above.
- Students are encouraged to take more than 60 credit hours in Applied Computer Science.
- Students wishing to take ACS-2916(3) Business Application Systems must complete ACS-1803(3).
- Students wishing to take ACS-4954(3) Introduction to Distributed Systems are encouraged to take ACS-2941(3) or ACS-2951(3).
- Students wishing to pursue the 4-Year degree must consult with the Chair of Applied Computer Science and complete a
 4-Year declaration form before registering for their eleventh course (63rd credit hour).

Combined Major:

Minimum 60 credit hours from two different majors with not less than 24 credit hours from each major subject.

Prescribed courses:

- ACS-1903(3) Programming Fundamentals I
- ACS-1904(3) Programming Fundamentals II
- ACS-2814(3) Applications of Database Systems
- ACS-2909(3) Internet Programming

ACS-2913(3) Software Requirements Analysis and Design

REQUIREMENTS FOR A 4-YEAR BSc (SCIENTIFIC COMPUTING STREAM)

ADMISSION REQUIREMENT	Students must consult with the Department 4-Year Advisor in planning their studies. Students must have minimum 30 credit hours completed previously.
GRADUATION REQUIREMENT	120 credit hours, that is, 90 credit hours meeting the requirements for the BA or BSc General plus 30 credit hours of additional credit hours.
RESIDENCE REQUIREMENT Degree: Major:	Minimum 60 credit hours Minimum 30 credit hours
GENERAL DEGREE REQUIREMENT Humanities: Science: Writing: Indigenous:	12 credit hours 6 credit hours Minimum 3 credit hours of Academic Writing. 3 credit hours in designated Indigenous requirement courses.
Maximum Introductory Courses: Distribution:	Students may use a maximum of 42 credit hours at the 1000 level. Of these, a maximum of 6 credit hours may be below the 1000 level. As a result, students must take a minimum of 78 credit hours at the 2000-level or above in order to not exceed the maximum number of introductory courses. Minimum three (3) credit hours from each of five (5) different subjects.
MAJOR REQUIREMENT Single Major: Required courses:	Minimum 60 credit hours/Maximum 78 credit hours. Major courses are those listed in Groups I and II below. 18 credit hours in Group III.
Group I. Group II.	See the 4-year BSc in Applied Computer Science Students wishing to take further courses towards the 4-Year Degree (Scientific Computing Stream) should take up to 21 credit hours from the following:

MATH-1103(3)Introduction to CalculMATH-1104(3)Introduction to CalculMATH-1201(3)Linear Algebra IMATH-1401(3)Discrete MathematicsMATH-2102(3)Differential EquationsMATH-2103(3)Differential EquationsMATH-2105(3)Intermediate CalculusMATH-2106(3)Intermediate CalculusMATH-2203(3)Linear AlgebraMATH-2203(3)Linear Algebra IIMATH-3104(3)Methods in Partial DitMATH-3401(3)Graph Theory	us II 	MATH-4401(3) Advanced Graph Theory, Networks and Combinatorial Optimization STAT-1401(3) Statistics 1 for Economics, Business and Social Sciences STAT-1501(3) Elementary Biological Statistics I STAT-2001(3) Elementary Biological Statistics STAT-3502(3) Simulation STAT-3611(3) Mathematical Statistics I STAT-3612(3) Mathematical Statistics II PHIL-2302(3) Logic PHYS-2105(3) Mathematical Physics I PHYS-2106(3) Mathematical Physics II
Group III Other Courses:	A total of 18 credit hours (that fulfill the University's Science Requirement as listed in the Degree and Majors Requirements section of the Calendar) must be chosen from at most three departments from the Faculty of Science, not including the Applied Computer Science Department. Of these, 6 credits must be at least at the 2000 level or above. You are strongly advised to consult the Chair or the 4-Year Advisor prior to taking any Group III courses. Note, these courses provide a good opportunity to pursue a minor in another department, which typically consists of 18 credit hours.	
Additional Courses.	See the 4-year BSc in Applied	Computer Science

Combined Major:

Minimum 60 credit hours from two different majors with not less than 24 credit hours from each major subject.

Prescribed courses:

 ACS-1903(3)
 Programming Fundamentals I

 ACS-1904(3)
 Programming Fundamentals II

 ACS-2814(3)
 Applications of Database Systems

 ACS-2909(2)
 Internet Programming

ACS-2913(3) Software Requirements Analysis and Design

REQUIREMENTS FOR THE BSc (HONOURS) IN APPLIED COMPUTER SCIENCE

ADMISSION REQUIREMENT	Students must consult with and have the approval of the Department Chair or Chair- designate in planning their studies. Students must have completed 30 credit hours.
GRADUATION REQUIREMENT	120 credit hours.
GRADUATION GPA REQUIREMENT	To graduate with a BSc (Honours), students must have a minimum GPA of 3.0 in all major (Applied Computer Science) courses which will be calculated on all course attempts in the major, and a minimum GPA of 2.75 in all non-major courses which will be calculated as for the general degree.
RESIDENCE REQUIREMENT Degree: Honours:	Minimum 60 credit hours Minimum 30 credit hours, including 18 credit hours at the upper level (3000/4000) of which a minimum of 9 credit hours are at the 4000 level.
GENERAL DEGREE REQUIREMENT Humanities: Writing: Indigenous: Maximum Introductory Courses:	 12 credit hours Minimum 3 credit hours of Academic Writing. 3 credit hours in designated Indigenous requirement courses. Students may use a maximum of 42 credit hours at the 1000 level. Of these, a maximum of 6 credit hours may be below the 1000 level. As a result, students must take a minimum of 78 credit hours at the 2000-level or above in order to not exceed the maximum number of introductory courses. Minimum three (3) credit hours from each of five (5) different subjects.
HONOURS REQUIREMENT Single Honours:	Minimum 60 credit hours in the Major. Minimum 30 credit hours in the courses listed in Groups I at the upper level (3000/4000) of which a minimum of 15 credit hours must be at the 4000 level.

Required courses:

Group I:

Group I:	
MATH-xxxx(3) 3 credit hours from Mathematics	ACS-3901(3) Principles of Software Project Management
Except:	ACS-3902(3) Database Systems
 MATH-2902 Math Prior to 1640 	ACS-3909(3) Advanced Internet Programming
 MATH-2901 History of Calculus 	One of the following two courses:
MATH-2903 Math for Early/Middle Years	ACS-3911(3) Computer Networks
Teachers I	ACS-3931(3) Principles of Operating Systems
MATH-2904 Math for Early/Middle Years	
Teachers II	ACS-3913(3) Software Design and Architecture
STAT-xxxx(3) 3 credit hours from Statistics	ACS-3916(3) Human Computer Interaction
6 credit hours: a) or b) below:	ACS-4901(6) Senior Systems Development Project
a)	
ACS-1903(3) Programming Fundamentals I and	Minimum 9 credit hours selected from the following
ACS-1904(3) Programming Fundamentals II	courses:
b)	ACS-4902(3) Advanced Database Systems
ACS-1905(3) Programming Fundamentals and one of the	ACS-4904(3) Data Warehousing
courses at 2000 level or above from the Group II electives.	ACS-4906(3) Conceptual Modelling
	5 1 5
ACS-2814(3) Applications and Database Systems	ACS-4921(3) Computer Security and Privacy
ACS-2906(3) Computer Architecture and System Software	ACS-4953(3) Introduction to Machine Learning
ACS-2909(3) Internet Programming	ACS-4954(3) Introduction to Distributed Systems
ACS-2913(3) Software Requirements Analysis and Design	
ACS-2910(3) Software requirements Analysis and Design	
ACO-2047(O) Data Structures and Algorithms	
Group II Electives	
MATH-1201(3) Linear Algebra 1	ACS-3941(3) Implementation Issues in Object-Oriented
ACS-1803(3) Introduction to Information Systems	Languages
ACS-1805(3) Introduction to Programming	ACS-3947(3) Algorithm Design
ACS-102(3) Scientific Computing I	ACS-4306(3) Applied Parallel Programming
ACS-2102(3) Scientific Computing ACS-2103(3) Numeric and Symbolic Computing	ACS-4902(3) Advanced Database Systems
ACS-2112(3) Scientific Computing with Python	ACS-4904(3) Data Warehousing
ACS-2803(3) Physical Computing: Interacting with the Real	ACS-4906(3) Conceptual Modelling
World	ACS-490(3) Conceptual Modeling ACS-4921(3) Computer Security and Privacy
ACS-2916(3) Business Application Systems	ACS-4921(3) Computer Security and Privacy ACS-4930(6) Research Project in Applied Computer
ACS-2916(3) Unix	Science
ACS-2941(3) Offix ACS-3907(3) eCommerce	ACS-4931(3) Research Project in Applied Computer
ACS-3907(3) econimerce ACS-3921(3) Computer Security and Privacy	Science
ACS-3922(3) Introduction to Game Development	ACS-4953(3) Introduction to Machine Learning
ACS-3923(3) Technical Communication in ICT Professions	ACS-4954(3) Introduction to Distributed Systems
ACS-3930(3) Topics in Applied Computer Science	

Students must complete an Honours BSc degree form available at the department office.

Any additional 3 credit courses in Group I or Group II except first year courses.

REQUIREMENTS FOR A MINOR IN APPLIED COMPUTER SCIENCE

Degree:	Students completing any undergraduate degree program are eligible to complete the Minor.	
Minor:	18 credit hours in ACS (not including ACS-1453), with a minimum of 12 credit hours above the first-	
year level		
Residence Requirement:	Minimum 12 credit hours in ACS	
Restrictions:	Students cannot declare the same subject as a Major and a Minor.	
Note: ACS-1453 cannot be counted towards the ACS Minor.		

GENERAL INFORMATION

Prerequisites

Students are advised to pay attention to the prerequisites for each Applied Computer Science course when planning a program of study. Students can visit the department website for more guidance.

Prerequisites are waived only in the case of clearly demonstrated equivalent knowledge. Only the Department Chair has the authority to grant prerequisite waivers.

Admission to Applied Computer Science Courses

Students are advised that a priority admission procedure may be used in the event that enrolments in Applied Computer Science courses are limited. For all courses, previous overall academic performance may be considered. For 2000-, 3000-, and 4000-level courses, grades achieved in prerequisite courses may also be considered.

Priority for entry into ACS-4901(6) will be given to students who require the course for graduation in the 4-Year degree program. Only the Chair of the department has the authority to admit students to courses that are full.

Graduate Studies

Students planning to continue with graduate studies are advised to consult with the Department before entering Year 2 of their studies.

Course Substitutions

Applied Computer Science courses were formerly numbered in the **32(MATH).xxxx** series and **92/91(BUSC).xxxx**. All courses with **32(MATH).xxxx** and **92/91(BUSC).xxxx** numbers may be substituted for corresponding **ACS-xxxx** numbers in meeting degree requirements.

COURSE LISTINGS

Students should consult WebAdvisor or the Timetable on the website for courses to be offered in an upcoming term.

ACS-1453(3) Introduction to Computers ACS-1803(3) Introduction to Information Systems ACS-1805(3) Introduction to Programming ACS-1809(3) Website Design and Development ACS-1903(3) Programming Fundamentals I ACS-1904(3) Programming Fundamentals II ACS-1905(3) Programming Fundamentals ACS/PHYS-2102(3) Scientific Computing ACS/PHYS-2103(3) Numeric and Symbolic Computing ACS/PHYS-2112(3) Scientific Computing with Python ACS/PHYS-2803(3) Physical Computing: Interacting with the Real World ACS-2814(3) Applications of Database Systems ACS-2816(3) Health Information Systems ACS-2821(3) Information Security in Business ACS-2906(3) Computer Architecture and System Software ACS-2909(3) Internet Programming ACS-2913(3) Software Requirements Analysis and Design ACS-2916(3) Business Application Systems ACS-2941(3) Unix ACS-2947(3) Data Structures and Algorithms ACS-2951(3) System Administration and Networking ACS-3700(3) Health Informatics Practicum ACS-3801(3) Principles in Information Systems ACS-3916(3) Human Computer Interaction ACS-3830(3) Topics in Information Systems ACS-3901(3) Principles of Software Project Management

ACS-3902(3)	Database Systems
ACS-3907(3)	eCommerce
ACS-3909(3)	Advanced Internet Programming
ACS-3911(3)	Computer Networks
ACS-3913(3)	Software Design and Architecture
ACS-3921(3)	
4921(3)	Computer Security and Privacy
ACS-3922(3)	Introduction to Game Development
ACS-3923(3)	Technical Communication in ICT Professions
ACS-3930(3)	Topics in Applied Computer Science
ACS-3931(3)	Principles of Operating Systems
ACS-3941(3)	Implementation Issues in Object Oriented
	Languages
ACS-3947(3)	Algorithm Design
ACS-4306(3)	
ACS-4901(6)	, , ,
ACS-4902(3)	
ACS-4904(3)	
ACS-4906(3)	
ACS-4930(6)	, ,, ,
	Science
ACS-4931(3)	
	Science
ACS-4953(3)	0
ACS-4954(3)	Introduction to Distributed Systems

COURSE DESCRIPTIONS

All course descriptions are available in one large PDF called "All Course Descriptions" in the Academic Calendar section of the University website: <u>http://uwinnipeg.ca/academics/calendar/index.html</u>