



## Super Men's Basketball League Rules

### A. General Rules - FIBA Basketball Rules (See attached sheet)

### B. Special Rules

1. Team jerseys must be the same color with a number on either the front or the back. T-Shirts may be worn under the team jersey, but must be of the same color as the jersey. Those not in compliance with the uniform/t-shirt rules will not be allowed to play.
2. Dunking will not be allowed at any time (Including pre-game warm ups). Penalty for dunking will be a technical foul and cancellation of the basket if scored.
3. Ejections for disciplinary reasons are an immediate and minimum one-game suspension. Any ejections deemed to be of a serious nature will be reviewed by the league disciplinary committee for possible further action.
4. A team defaulting a game will be charged \$100.00 per default, with the money going to the team defaulted against. The credit card on file that is used for registration will receive the credit/charge. Any team defaulting three games during the season (without reasonable explanation) will immediately be removed from the league and forfeit its league fees.  
***Teams are allowed 10 minutes after the scheduled start time of a game to field a team of five players before the default is charged.***
5. Players may only play for one team. Transfer forms (available from the League Commissioner) must be completed if a player transfers from one team to another. The form must be received by the league 24 hours prior to playing in a game for the new team. All rosters are frozen as of Jan 15, 2011 Only one transfer per player per season is allowed.
6. 2010-11 CIS and CCAA registered players are not eligible to play in the league.

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